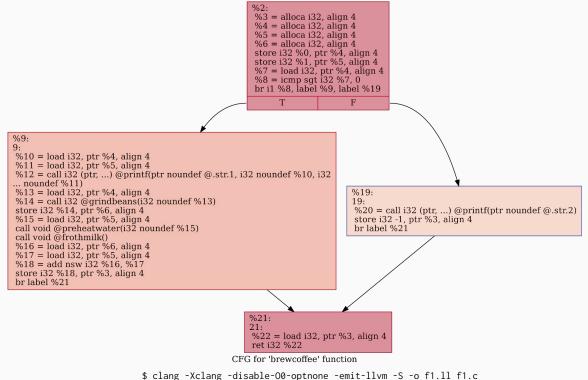
# Reverse Engineering and Control Flow Analysis with Intel Processor Trace

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## Introduction and Overview

**Objective:** Intel PT is a surprisingly powerful tool for understanding how software runs, but it's still unfamiliar to many - and not widely documented for reverse engineering use cases. *This talk aims to make Intel PT more accessible and show you how it can transform the way how to analyze program flow* - focusing on RE use cases.



\$ opt f1.ll -passes=dot-cfg -cfg-dot-filename-prefix=f1 -disable-output



- 1. Control Flow Analysis: Concepts and Techniques
- 2. Introduction to Intel Processor Trace
- 3. Using Perf with Intel PT for Control Flow Analysis
- 4. Practical Tips and Extensions
- 5. Q&A and Closing Remarks

# **Basic Elements and Concepts**

### Control Flow Analysis: Concepts and Techniques

#### **Static Analysis:**

- Examines code without execution
- Analyzes structure (control/data flow) for design intent

#### **Dynamic Analysis:**

- Observes code behavior during execution
- Traces memory, function calls, and control flow

#### **Basic Block**:

A straight-line sequence of instructions with a single entry point and a single exit point, where the flow of control enters at the beginning and leaves at the end without any possibility of branching except at the end

**Control Flow Graphs (CFG)**: logical flow between basic blocks within a function

**Call Graphs:** relationships between functions, showing which functions call others

[ 292: fcn.0000133b (i	nt64_t arg2, int64	L_t arg3);	
; arg inte	4_t arg2 @ rsi		
; arg inte	4_t arg3 @ rdx	A the Aud	
, var sigr	ned int64_t var_4h 64_t var_10h @ rbp-	e rbp=0x4	
, var sign	ned int64_t var_14h	0 rbp=0x14	
0x0000133k		nusha %rhn	
0x00001330	4889e5	%rsp = %rbp	
0x00001331		subg \$0x20 %rsp	
0x00001343		movl %edi, -0x14 (%rbp)	
0x00001346		movl \$0, -4 (%rbp)	
C< 0x00001340		%rsp = %rbp           subq \$0x20 %rsp           mov1 %edi, -0x14 (%rbp)           mov1 \$0, -4 (%rbp)           goto loc_0x13e8	
; CODE XRE			
> 0x00001354		<pre>cmpl \$0x5a, -0x14 (%rbp) ; '2 if (var &gt; 0) goto loc_0x1386</pre>	
0x00001358	2e 188d05f20d	leaq 0xdf3 0x0000135f %rax	
0x00001351	488945f0	movq %rax, $-0x10$ (%rbp)	
0x00001363		leaq 0xdf3 0x0000135f %rax movq %rax, -0x10 (%rbp) movq -0x10 (%rbp) %rdx ; arg	g3
0x00001367		movl -0x14 (%rbp) %eax	
0x0000136a		<pre>movl %eax %esi ; arg</pre>	g2
0x00001360		<pre>leaq 0xded 0x00001373 %rax</pre>	
0x00001373		%rax = %rdi	
0x00001376 0x00001376		mov1 \$0 %eax	
0x00001380		<pre>movl \$0 %eax callq sym.imp.printf ;[1] addl \$2, -0x14 (%rbp) goto loc.0x13e4</pre>	
< 0x00001384		goto loc 0x13e4	
		SD @ 0X1356(X)	
> 0x00001386		<pre>cmpl \$0x5f, -0x14 (%rbp) ; '_</pre>	
< 0x0000138a		<pre>cmpl \$0x5f, -0x14 (%rbp) ; '_ if (var &lt;= 0) goto loc_0x13ba</pre>	
0x0000138	488d05 0e	leaq 0xe00 0x00001393 %rax movq %rax, -0x10 (%rbp) movq -0x10 (%rbp) %rdx ; arg movl -0x14 (%rbp) %eax	
0X0000139:	48894510	movq %rax, -0x10 (%rbp)	
0x00001395 0x00001395	48805510	movq -0x10 (%rbp) %rdx ; arg	g3
0x00001396	8b45ec 89c6	movi "eax %esi ; arg	<b>r</b> 2
0x000013a		movl %eax %esi ; arg leaq 0xdf9 0x000013a7 %rax	54
0x000013a		%rax = %rdi	
0x000013aa		moul CO Moox	
0x000013a1			
0x000013b4		<pre>callq sym.imp.printf ;[1] subl \$2, -0x14 (%rbp) goto loc_0x13e4</pre>	
<pre></pre>		goto Loc_0x13e4	
0x000013ba		leag 0xe12 0x000013c1 %rax	
0x000013c1	488945f0	leaq 0xe12 0x000013c1 %rax           movq %rax, -0x10 (%rbp)           movq -0x10 (%rbp) %rdx ; arg           movl -0x14 (%rbp) %eax           movl -0x14 (%rbp) %eax	
0x000013c		movg -0x10 (%rbp) %rdx ; arg	g3
		movl -0x14 (%rbp) %eax	
0x000013cc		movl %eax %esi ; arg leaq 0xe0b 0x000013d5 %rax	g2
0x000013ce	488d050b0e	<pre>leaq 0xe0b 0x000013d5 %rax</pre>	
0x000013d		%rax = %rd1	
0x000013d8 0x000013d6	uo e85efcffff	callq sym.imp.printf ;[1]	
0x000013e2	eb0e	<pre>%rax = %rdi movl \$0 %eax callq sym.imp.printf ;[1] goto loc_0x13f2</pre>	
		33b @ 0x1384(x), 0x13b8(x)	
0x000013e4		addl \$1, -4 (%rbp)	
	837dfc02		
└──< 0x000013ec		if (var <= 0) goto loc_0x1352	
		3b @ 0x13e2(x)	
-< 0x000013fg	837dfc03 7527	$(101 \pm 33, -4)$ (Arbp)	
		<pre>cmpl \$3, -4 (%rbp) if (var) goto loc_0x141f cmpl \$0x5a, -0x14 (%rbp) ; '2</pre>	
-< 0x000013fc		if (var $\leq 0$ ) goto loc_0x1404	
0x000013fe		<pre>cmpl 30x3a, -0x14 (%rpp) ; '_ if (var &lt;= 0) goto loc_0x1404 cmpl 30x5f, -0x14 (%rbp) ; '_ if (var &lt;= 0) goto loc_0x141f 8b @ 0x13fC(x) movl -0x14 (%rbp) %eay</pre>	
0x00001316		if (var <= 0) goto loc_0x141f	
> 0x00001404		movl -0x14 (%rbp) %eax	
0x00001407		movl %eax %esi	
0x00001409 0x00001416	488d05f00d 4889c7	leaq 0xdf0 0x00001410 %rax	
0x00001413 0x00001418		callg sym.imp.printf :[1]	
	e823fcffff eb3d	<pre>%rax = %rdi movl \$0 %eax callq sym.imp.printf ;[1] goto loc_0x145c</pre>	

# Static Control Flow Analysis

### Control Flow Analysis: Concepts and Techniques

### **Static Control Flow Analysis**

- The flow control graph is an important building block in (static) program analysis
- Control Flow Graph: a map that details execution paths through basic blocks and control paths
- Basic blocks as nodes and jumps/calls/rets/etc as edges
- Control flow can be constructed on local and global basis (function).
- Tools: Radare2, Binary Ninja, Ghidra, BinNavi, Hopper, Angr, IDA, ...

#### **Disassembly** → **Building the CFG** → **Analyzing** {Basic Blocks,

Control Structures, Function Analysis, Cross-Referencing}

### Goals: understand the flow of a program

- Understanding Program Logic
- Identifying Key Functions
- Detecting Obfuscation



# **Dynamic Flow Control Analysis**

### Control Flow Analysis: Concepts and Techniques

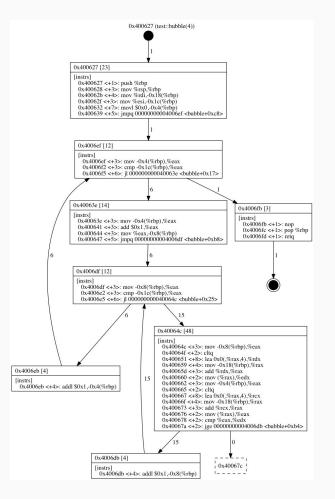
### Static control flow has limits

- Certain control-flow transitions are inherently difficult or impossible to resolve:
- Indirect Jumps and Calls ( jmp eax; call [ebx]), Dynamic
   Code Generation, Self-Modifying Code, Data-Driven
   Control Flow (wget example.com/.text)

# Dynamic Flow Analysis: running it and observing the behavior in real-time

### Why dynamic flow control is crucial

- Static control flow represents all possible branches and potential paths, but this doesn't reflect actual execution
- For example, a distribution kernel may have 10MiB of .text section, but only a small fraction of it is executed in reality
- Dynamic flow control captures the real execution paths, providing accurate insights into the code's behavior



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## **Dynamic Control Flow Analysis**

### Control Flow Analysis: Concepts and Techniques

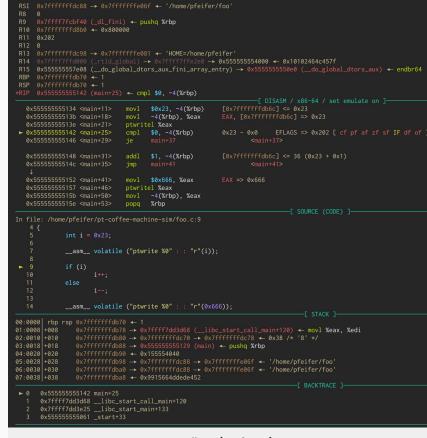
**GDB** - best in its class, comprehensive feature set, wide language, os and arch support, though it lacks built-in graphical views

**R2** - reverse engineering framework and debugger (gdb too), flexible control flow visualization and scripting. Optional: use clutter for graphical frontend

**DCFG (Intel Pin)** - plugin for Intel Pin that dynamically generates call flow graphs, showing function relationships in real time, great for visualizing complex binary structure

**CFGgrind (Valgrind)** - Linux-based profiling tool with exhaustive tracing for detailed control flow graphs, offering depth over speed, ideal for precise analysis

**Unicorn Emulation (**QEMU) - emulates specific code segments efficiently, useful for isolated control flow analysis without full-system



pwndbg (gef, ...)

# Complexity Layers in Reverse Engineering

Control Flow Analysis: Concepts and Techniques

**Code Obfuscation:** alters code structure to make it unreadable with techniques like control flow changes, modifies control flow to create complex, non-linear paths

**Anti-Debugging:** detects and disrupts debuggers using breakpoint and timing checks

**Anti-Tampering:** uses checksums or signatures to prevent unauthorized code changes

**Packers/Cryptors:** compress or encrypt code, only decrypting at runtime

**Virtualization Protection:** runs code in a custom virtual machine, complicating analysis

**Self-Modifying Code:** dynamically changes its own instructions during execution

**Environmental Checks:** alters behavior based on system configuration to evade analysis

**Anti-Virtualization:** detects VMs and behaves differently or refuses execution

**Resource Obfuscation:** encrypts data and resources to hide information

**Note:** Intel PT won't solve all challenges, but it can assist in certain areas and expand the personal toolkit.

## What is Intel Processor Trace

Intel Processor Trace

**Overview:** Intel PT is a hardware-based tracing tool that provides highly detailed insights into program execution. No sampling

**Tracing Scope:** Intel PT traces branches, calls, returns, and special events like timestamps or exceptions in a highly compressed format. Note that unconditional jumps are not traced

**Data Decoding:** compressed format is decoded to reconstruct the full instruction stream. Since all control-flow-influencing instructions and their targets are traced, the complete control flow can be accurately reconstructed.

**Performance Efficiency:** Data is captured with minimal impact on performance and detectability, making it valuable for reverse engineering, with an overhead typically between 2% and 15%

**Data Volume:** Despite the compression, the amount of captured data can still be large (e.g., assuming a branch every 5 instructions)

**Processor Support:** Intel PT has been supported since Broadwell CPUs (2014) as a successor to Branch Trace Store (BTS)

## **Processor Trace Packets**

### Intel Processor Trace

TNT Taken Not Taken	TIP Target IP	FUP Flow Update Packet	PIP Paging Information Packet	MODE Mode	CBR Core Bus Ratio	PSB Packet Stream Boundary	OVF Overflow	TSC Time-Stamp Counter	MTC Mini Time Counter	CYC Cycle-Accurate Mode	PAD
Inside		Outside	Execution			Trace		Time			Alignment
Redirecton			Environment				Misc				

**Packet Variety:** more than 10 packet types are available, each encoding specific types of data

**Extended Packet Types:** since Skylake, several additional packet types have been introduced, primarily for time-related data

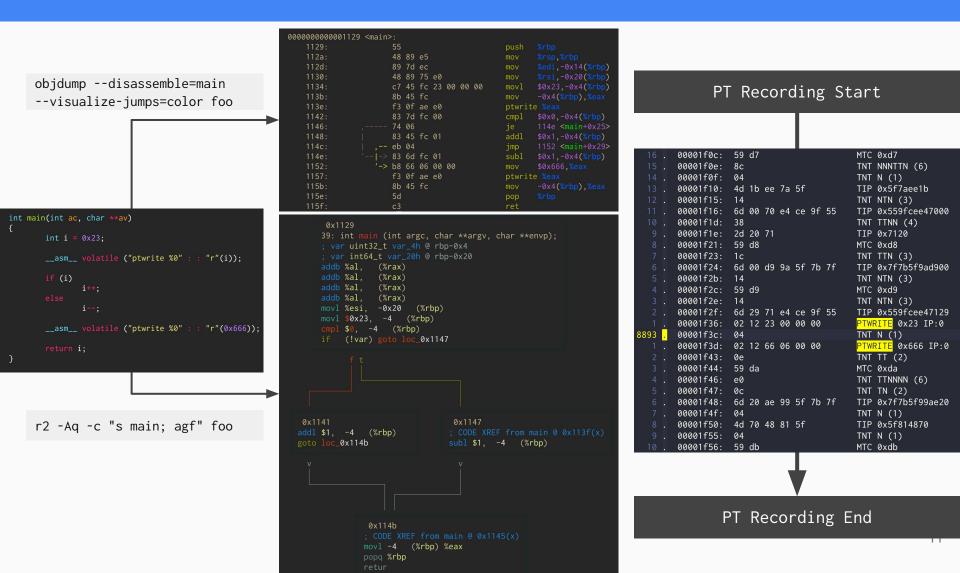
**Configurable Options:** configuration options allow some control over some of the generated packet types

#### **Examples:**

- **TNT (Taken/Not Taken):** Encodes taken and not taken branches in two variants with 6 or 47 decision bits and also encodes returns
- TIP (Target IP): Encodes target addresses for indirect jumps, exceptions, and interrupts
- **CBR (Core-Bus Ratio):** Indicates changes in the ratio between core and bus clock speeds
- **CYC (Cycle Count):** Provides elapsed time in core clock cycles, relative to the last CYC packet

## **Raw Recording Information**

### Intel Processor Trace

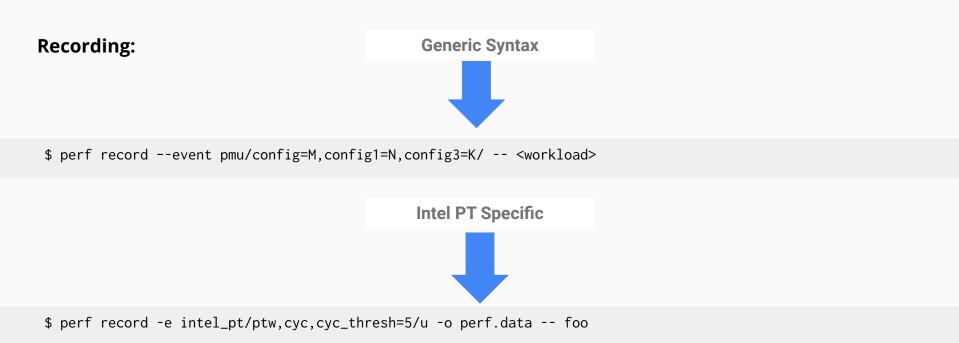


# Introduction to Perf

### Using perf with Intel PT for Control Flow Analysis

**Linux Perf:** in-kernel performance monitoring framework and userspace tool for profiling system and application performance, supporting hardware counters, tracepoints and custom event tracking

**Events:** hw, sw, tracepoint, pmu, sdt and metric's



# Setting up Perf with Intel PT – Decoding

### Using perf with Intel PT for Control Flow Analysis

**Decoding is Key:** recording is essential, but the true potential unfolds through decoding. Drill deep and examine data from different angles to analyze vast amounts of information and gain valuable insights

Advice: start with high-level analysis, then drill down to the instruction level as needed

- Call Trace: perf script --call-trace --ns -F -cpu,-tid,-time
- Assembly Stream: perf script --insn-trace=disasm -F -cpu,-tid,-time

Miscellaneous Decoding: various helpful decoding methods

- **Raw Trace:** perf script --dump-raw-trace
- **Mmap Events:** perf script --no-itrace --show-mmap-events
- **Branch Focus:** perf script --itrace=iybxwpe -F+flags
- **Power Events:** perf script --itrace=p
- Decoder Debug: perf script --itrace=d

# Setting up Perf with Intel PT – Decoding

### Using perf with Intel PT for Control Flow Analysis

\_dl\_init

call\_init

### Call Trace

0		
foo		)
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	Ś
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	Ś
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	ś
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
		Ś
foo	(/home/pfeifer/foo	<u>)</u> -
foo	(/home/pfeifer/foo	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/libc.so.6</pre>	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/libc.so.6</pre>	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	Ś
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	ś
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	Ś
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	<
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) )
		)
foo	IP: 0 payload: 0x23 #	
foo	IP: 0 payload: 0x666	
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/libc.so.6</pre>	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/libc.so.6</pre>	)
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	Ś
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	ś
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
		Ś
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	2
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	· · · · · · · · · · · · · · · · · · ·
foo	(/home/pfeifer/foo	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/libc.so.6</pre>	Ś
	(/home/pfeifer/foo	í.
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś_
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	Ś
		Š
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	2
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	)
foo	(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2	)
foo	<pre>(/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2</pre>	)
foo	(/usr/lib/x86_64-linux-gnu/libc.so.6	)

call_init	
_init_first	
init_misc	
strrchr@plt	
check_stdfiles_vtables	
_IO_stdfiles_init	
call_init	
_start	
libc_start_main@@GLIBC_2.34	
cxa_atexit	
cxa_atexit	
new_exitfn	
_init	
frame_dummy	
_dl_audit_preinit@plt	
libc_start_call_main	
_setjmp	
main	

exit

\_\_run\_exit\_handlers \_\_call\_tls\_dtors \_dl\_fini pthread\_mutex\_lock@@GLIBC\_2.2.5 \_dl\_audit\_activity\_nsid \_dl\_sort\_maps dfs\_traversal.part.0 dfs\_traversal.part.0 dfs\_traversal.part.0 dfs\_traversal.part.0 memmove pthread\_mutex\_unlock@@GLIBC\_2.2.5 \_dl\_call\_fini \_\_do\_global\_dtors\_aux \_\_cxa\_finalize@plt \_\_unregister\_atfork \_\_unregister\_atfork deregister\_tm\_clones \_dl\_audit\_objclose dl call fini \_dl\_audit\_objclose \_dl\_call\_fini \_dl\_audit\_objclose \_dl\_audit\_activity\_nsid <u>\_run\_</u>exit\_handlers

### **Disassembly Trace**

	7fd27a799d72	libc start	_call_main+0x32	(/usr/	/lib/x86	64-linux	-gnu/libc_so_f	5)	testl %eax,	%eax
			_call_main+0x34						jnelibc_s	
			_call_main+0x36						movg %fs:0x3	
			_call_main+0x3f						movg %rax, 0	
			_call_main+0x44						movq %fs:0x2	
			_call_main+0x4d						movq %rax, 0	
			_call_main+0x52						leag 0x20(%r	
			_call_main+0x57						movq %rax, %	
			_call_main+0x60						movq 0x1b220	
			_call_main+0x67						movq 0x18(%r	
			_call_main+0x6c						movl 0x14(%r	
			_call_main+0x70						movq (%rax),	
			_call_main+0x73						movq 8(%rsp)	
			_call_main+0x78						callq *%rax	,
			home/pfeifer/fo		ousha %rb		gilu/1100.30.0	P7	carrdw.av	
			home/pfeifer/fo		novq %rsp					
			home/pfeifer/fo		novq %rsp novl %edi		∛rhn)			
▰			home/pfeifer/fo		nova %rsi					
7			home/pfeifer/fo		novl \$0x2					
			home/pfeifer/fo		novi #0/2 novi -4(%					
			home/pfeifer/fo		f3 0f ae		u.,			
			home/pfeifer/fo		cmpl \$0,					
			home/pfeifer/fo		je main+0					
			home/pfeifer/fo		addl \$1,					
			home/pfeifer/fo		jmp main+					
			home/pfeifer/fo		novl \$0x6					
			home/pfeifer/fo		f3 0f ae					
			home/pfeifer/fo		novl -4(%		ax			
			home/pfeifer/fo		opg %rbp					
			home/pfeifer/fo		reta					
			_call_main+0x7a		/lib/x86_	64-linux	-gnu/libc.so.@	5)	movl %eax. %	edi
			_call_main+0x7c						callq exit+0	
							ubq \$8, %rsp			
			sr/lib/x86_64-1				ovl \$1, %ecx			
	7fd27a7b1b99	exit+0x9 (/u	sr/lib/x86_64-1	inux-gr	nu/libc.s	o.6) m	ovl \$1. %edx			
	7fd27a7b1b9e	exit+0xe (/u	sr/lib/x86_64-l	inux-gr	nu/libc.s	0.6) 1	eaq 0x19aadb(	<pre>%rip)</pre>	, %rsi	
	7fd27a7b1ba5	exit+0x15 (/	usr/lib/x86_64-	linux-g	gnu/libc.	so.6)	callqrun_e	exit_H	handlers+0x0	
	7fd27a7b1920	run_exit_ha	andlers+0x0 (/u	sr/lib/	x86_64-1	inux-gnu	/libc.so.6)	push	ng %r15	
			andlers+0x2 (/u					push	ng %r14	
	7fd27a7b1924	run_exit_ha	andlers+0x4 (/u	sr/lib/	/x86_64-1	inux-gnu	/libc.so.6)	move	g %rsi, %r14	
			andlers+0x7 (/u						ng %r13	
			andlers+0x9 (/u						l %edi, %r13d	
			andlers+0xc (/u						ng %r12	
			andlers+0xe (/u						ng %rbp	
			andlers+0xf (/u					push	ng %rbx	
			andlers+0x10 (/					subc	, \$0x28, %rsp	
			andlers+0x14 (/						l %edx, 0x1c(	

**Note:** Intel XED is no longer required; starting from version v6.8-rc1-303-g8b767db33095, libcapstone is used as the disassembly engine

call\_main+0x81

Krax 300 5), %rax Krsi

# **Custom Tooling**

### Using perf with Intel PT for Control Flow Analysis

**Post-Processing Needs:** sometimes, custom post-processing or integration with other tools is required. Two options exist

- **Parse perf script Output:** simple and effective for basic tasks, but can be time-consuming and computationally intensive
- **Integrate directly with perf script:** for more complex analyses, it's recommended to connect directly within perf script using mechanisms like dlfilter (and dlarg).

```
$ cat filter.c
int filter_event(void *data, const struct perf_dlfilter_sample *sample, void *ctx)
{
    if (sample->ip) {
        printf("IP: 0x%" PRIx64 "\n", sample->ip);
    }
    return 0;
}
$ gcc -o filter.so -shared -fPIC filter.c -ldl
$ perf script --dlfilter=filter.so
```

# Tips for Overcoming Common Challenges

### Using perf with Intel PT for Control Flow Analysis

#### **%RIP Filter**: limit tracing to specific areas

- perf record -e intel\_pt//u --filter 'start 0x1149 @ foo' -- foo
- perf record -e intel\_pt//u --filter 'filter main @ foo' -- foo

**Disable Return Compression:** use /noretcomp/ to trace all "ret" instructions, helpful for obfuscated code

**Limit Recording:** restrict to specific processes, CPUs or use snapshot mode to manage data size

Adjust Cycle Threshold: increase cyc\_thresh if cycle accuracy isn't critical to reduce data

PTWRITE for Custom Markers: add PTWRITE instructions to tag and track key events in the trace

**Use PEBS:** combine with PEBS (if supported) to capture memory access patterns alongside control flow. Technically works, but combining tracing and sampling is somehow awkward

## Tips for Overcoming Common Challenges - II

### Using perf with Intel PT for Control Flow Analysis

Decoding is intensive: decoding traces can produce significant output files and decoding time

```
$ perf record -a -e intel_pt// -o perf.data -- sleep 0.01 (10ms on 32 core system)
$ perf script --itrace=i0ns --ns > report.txt
$ ls -lh report.txt perf.data
-rw------ 1 pfeifer pfeifer 2.7M Nov 2 14:17 perf.data
-rw-rw-r-- 1 pfeifer pfeifer 862M Nov 2 14:18 report.txt (--> ~330)
```

**Limit Decoding Timeframe:** use --time <start>,<stop> to reduce both data size and decoding time by focusing on specific sections

**Exclude Unneeded Fields:** Use: perf script --call-trace -F -cpu,-tid,-time to skip unnecessary fields, reducing report size and processing load

Mitigate Record Overloads: increase buffer size, limit recording, switch recording setup

# Limitations of Intel PT in Control Flow Analysis

Conclusions

**Limited Instruction Visibility:** Intel PT captures only metadata (branches, timestamps) rather than actual instructions. For JIT-compiled code, self-modifying applications or loaded shellcode the decoder will fail as it relies on the available ELF objects

**No Data Capture:** captures instruction flow but lacks functionality to track data flow or data manipulation and transformations

**High Data Volume:** Intel PT generates vast amounts of data, making it essential to use filtering or snapshot mode to manage size and processing time

### **Platform Limitations:**

- **ARM Alternative:** Intel PT's counterpart on ARM is CoreSight ETM, which has different configurations and features
- **No AMD Equivalent:** AMD lacks an equivalent tracing tool;  $\rightarrow$  exec on Intel(R)

# Thank you very much!

### Let's Tackle Your Questions!

Got more questions? Feel free to catch me at the event or email me! hagen@jauu.net

# Correlate Dynamically Mapped DSO

Appendix

Linux will map DSO pseudo-randomly, see ELF and Address Space Layout Randomization

- Addresses like 0x5583ca2fa2a1 or 7f4180447792 becoming meaningless

Luckely: perf will record mmap events:

\$ perf script --no-itrace --show-mmap-events cms 108632 [023] 124501.882184: PERF\_RECORD\_MMAP2 108632/108632: [0x5583ca2fa000(0x1000) @ 0x1000 103:02 25874047 2058819998]: r-xp cms cms 108632 [023] 124501.882202: PERF\_RECORD\_MMAP2 108632/108632: [0x7f4/80604000(0x27000) @ 0x1000 103:02 27829660 3107761507]: r-xp /usr/lib/x86\_64-linux-gnu/ld-linux-x86-64.so.2 cms 108632 [023] 124501.882211: PERF\_RECORD\_MMAP2 108632/108632: [0x7f4180601000(0x2000) @ 0 00:00 0 0]: r-xp [vdso] cms 108632 [023] 124501.882297: PERF\_RECORD\_MMAP2 108632/108632: [0x7f4180419000(0x15a000) @ 0x28000 103:02 27829672 2718021217]: r-xp /usr/lib/x86\_64-linux-gnu/libc.so.6

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